



**Concordia**  
UNIVERSITY

**FACULTY OF FINE ARTS  
DEPARTMENT OF THEATRE**

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## **KILLING GAME**

**By Eugène Ionesco**

**Translated by Helen Gary Bishop**

**Directed by Louison Danis**

**Set Design by Francesca Callow**

**Costume Design by Allison Moore**

**Light Design by Tim Crack**

**Sound Design by Simon Baker**

*Killing Game's story centers around a community which receives a visit from a mysterious black monk. He brings with him a deadly plague which quickly and randomly spreads throughout the village. Eugène Ionesco is one of the foremost playwrights of Theatre of the Absurd. This production explores the many levels of spiritual awareness through it's complex characters & striking imagery.*

April 17-20 at 8:00pm

April 21 at 2:00pm

D.B. Clarke Theatre  
SGW Campus, Hall Building  
1455 de Maisonneuve W.

Tickets \$6.00/\$4.00 Students & Senior Citizens

Reservations starting April 10

Call 848-4742